The Greater Columbia Fantasy Costumers' Guild Annual Christmas Party!!!

Yes, the party IS STILL on December 10, at 8:00 pm.

Directions to the Guild Christmas Party from the north or south of Columbia:

The easiest way to find the place is to get on to I95, and look for the Columbia/Ft. Mead - Rt. 32 exit. You will exit going West, towards Columbia. Take 29 north (third exit) to Rt. 175, going towards Columbia Town Center. As you pass through Columbia Town Center, a miracle occurs....175 turns into Little Patuxent Parkway. Shortly thereafter, Howard County Hospital will appear, on the left. You are approaching Cedar Lane (the next cross street). Turn right at that light. At the next traffic light turn left (onto Harpers Farm Road). Turn left again at the first driveway opening (Cedar Valley Apartments) opposite the Amoco station. Turn right immediately upon entering, continue to the end of the parking lot. There will be a dumpster directly ahead, in front of building #5452. Now find a place and park. Ron & Jeannette live in #B2. Please call 301/740-4114 if you need help.

Please call Jeannette to coordinate the menu. REMEMBER: bring food YOU can eat. THE PARTY STARTS AT 8PM!!!!!!

PLEASE NOTE!!!

We will be doing something a little different this year. Howard County Community Hospital has agreed to allow us the opportunity to cheer up some of their patients this year. In the spirit of the season, please round up your favorite sheet music (or words) and come prepared for at least an hour's caroling. We will be presenting the hospital with an ornament from our chapter, made by Sharon Palmer. Costumes, while not required, would help bring some cheer to those who may not have a chance to go home for the holidays.

For those who may not be interested in this outing, the party will be continuing throughout. The gift exchange normally held at this time will be taking place at Jenny Ketcham's Dickens Party.

Have a Wonderful Joliday Season!

And the

For the Meeting on January 15, 1988

Directions to Betsy Marks' place in Laurel:

The easiest way to find the place from either the South or the North is to get on to I95, and look for the Laurel/Burtonsville - Rt. 197 exit (North of DC). You will exit going towards Laurel. Move into the farthest left lane as soon as possible. You will be turning left on Van Dusen, the first stop light you come to. Turn left again almost immediately at the stop sign. This is Sandy Spring Road. An Exxon station and a High's shop will be on your left. Go straight for approximately 1/2 mile, passing two churches and a townhouse complex (on right). You will come to a "no outlet" sign. On your right you will see a series of apartment buildings, of red brick. Turn right here. This is Dorset Road. 15613 is the building on the right facing Sandy Spring Road. Pass the first two entrances to the parking lot on the right. Pull in and park as close as possible to the building. Apartment #202 is up the very first flight of steps and in the left hand corner. If you have any questions, please call Betsy at (301)490-0470.

If you would like to participate, making this a hands-on workshop, please call me at the above number for a list of materials needed. They will not be supplied. Some refreshments will be provided, but any donations will be gratefully accepted.

GCFCG PO BOX 683 COLUMBIA MD 21045



Thomas Atkinson 368 Klagg Court #201 Glen Burnie, MD 21061



GREATER COLUMBIA FANTASY COSTUMERS' GUILD ACTIVITIES CALENDAR (WEEKENDS)

1 9 8 8 / 1 9 8 9 (+++ means Official Guild Meeting)

FRIDAY	SATURDAY	SUNDAY !	FRIDAY	SATURDAY	SUNDAY
25 NOV	26 NOV 	27 NOV	2 DEC 	3 DEC	4 DEC
9¦ DEC	10 DEC Christmas party with Ron & Jeannette	11 DEC	16 DEC Dickens' Christmas Party	17	18 DEC
				i	Laux S
231 DEC	24 DEC 	25 DEC	30 DEC 	31 DEC	1 JAN
		Algeria (EVECON	EVECON	EVECON
			1 600 - 1	l l	13.95
61 JAN	7 JAN Trip to Roaring River Mills	8 JAN	13 JAN 	14 JAN 	15 JAN +++++++ Meeting at Betsy's House
20¦ JAN	21 JAN 	22 JAN 	27 JAN 	28 JAN 	29 JAN
31 FEB	4 FEB 	5 FEB	10 FEB 	11 FEB 	12
17¦ FEB	18 FEB 	19 FEB	24 FEB 	25 FEB 	26 FEB
3¦ MAR	4 MAR	5 MAR	10 MAR	11 MAR 	12 MAR

UPCOMING EVENTS

DECEMBER 10: Guild Christmas Party at the home of Ron Robinson and Jeannette Holloman. Previously announced as being held at Marty and Bobby Gear's. Directions on the Christde of this flyer. Caroling at Howard County Community Hospital at 9:00pm (optional).

DECEMBER 16: Jenny Ketcham's Annual Dickensian Christmas Party. This year's party will be held at Montpelier Mansion in Laurel, MD. Montpelier Mansion is an authentic colonial mansion which is traditionally decorated by various community groups for Christmas. Admission is \$12.50 (pay by Nov 15) and includes a wide variety of food and drink. Festive dress appropriate to Dickens' time is requested. For more information, call Jenny at (301)262-9370.

DECEMBER 30-: Evecon - A Fantek-sponsored sf/gaming convention at the National Clarion Hotel in Arlington, VA. For more information, call (703)360-2292.

JANUARY 7: The semi-annual Guild run to Roaring River Mills for their January Sale. If you haven't done this trip before, it comes highly recommended.

JANUARY 15: Guild Meeting - previously announced as being held at the BSFS Clubhouse, the location has been changed to Betsy Marks' Apartment in Laurel, Md. Directions on the Triside of this flyer. On the agenda:

- 1. Raising Guild dues to \$15.00 per Single Membership, \$20.00 for couples.
- Discussion and voting on Guild guidelines, as discussed at Nolacon.
- 3. Voting on the admission of the Confederate Chapter into the International Costumers' Guild.
- 4. Possible participation in the Cherry Blossom Parade, a PBS membership drive, or both.
- 5. Floral comb/wreath making workshop (to be held AFTER the general meeting.

OF SPECIAL NOTE:

Please plan on attending the January meeting. We are requesting the presence of as many members as possible to discuss the above matters, as the decisions made will involve everyone. We are currently experiencing a small attendance problem (at the last meeting we had approximately 11 voting members out of a possible 42) and we need to solve some problems which require at least a majority vote.